



SLR.31
1 Oct 99

**UNITED STATES MARINE CORPS
WEAPONS TRAINING BATTALION
MARINE CORPS COMBAT DEVELOPMENT COMMAND
QUANTICO, VIRGINIA 22134-5040**

DETAILED INSTRUCTOR GUIDE

LESSON TITLE

FIELD FIRING LIVE FIRE EXERCISES

COURSE TITLE

SUSTAINMENT LEVEL RIFLE MARKSMANSHIP (PHASE I, II, III)



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UNITED STATES MARINE CORPS
Weapons Training Battalion
Marine Corps Combat Development Command
Quantico, Virginia 22134-5040

INSTRUCTOR PREPARATION CHECKLIST

ESSENTIAL DATA

LESSON DESIGNATOR	SLR.31
LESSON TITLE	Field Firing Live Fire Exercises
DATE PREPARED	1 October 1999
TIME	3 hrs
METHOD	Practical application and performance evaluation
LOCATION	Outdoor firing range
INSTRUCTORS REQUIRED	Range Coaches as needed
REFERENCES	MCRP 3-01A and MCO 3574.2_
TRAINING AIDS/EQUIPMENT	Ammunition, targets, spotters, value spotters, pasters, 7 MOA template, and sandbags



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DETAILED OUTLINE

FIELD FIRING LIVE FIRE EXERCISES

1. TRAINING OBJECTIVE

a. Intent. Field firing provides the opportunity to apply combat-related field firing skills in a live fire setting. It reinforces the skills applied in KD firing and provides practice for their application in a more combat-realistic environment. Field firing allows the Marine to compress the fundamentals of marksmanship and assume field firing positions while wearing the equipment that will be used in combat. Field firing provides the Marine with a measurement of the skills he will need in combat.

b. Learning Objectives. The Terminal Learning Objectives and Enabling Learning Objectives pertaining to this lesson are as follows:

1) Terminal Learning Objective. Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, engage targets of limited time exposure with the rifle IAW MCRP 3-01A and to achieve a proficiency level IAW MCO 3574.2_. (PVTX.11.6)

2) Enabling Learning Objective. Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, employ offset aiming techniques IAW MCRP 3-01A. (PVTX.11.6f)

3) Terminal Learning Objective. Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, a target, and field protective mask, without the aid of references, engage targets with the rifle while wearing the field protective mask IAW MCRP 3-01A and to achieve a proficiency level IAW MCO 3574.2_. (PVTX.11.8)



4) Enabling Learning Objectives

a) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, a target, and field protective mask, with the field protective mask donned, assume a firing position IAW MCRP 3-01A. (PVTX.11.8a)

b) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, a target, and field protective mask, with the field protective mask donned, apply the fundamentals of marksmanship IAW MCRP 3-01A. (PVTX.11.8b)

c) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, a target, and field protective mask, with the field protective mask donned, apply offset aiming techniques IAW MCRP 3-01A. (PVTX.11.8c)

5) Terminal Learning Objective. Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, engage multiple targets with the rifle IAW MCRP 3-01A and to achieve a proficiency level IAW MCO 3574.2_. (PVTX.11.9)

6) Enabling Learning Objectives

a) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, employ multiple target engagement techniques IAW MCRP 3-01A. (PVTX.11.9b)

b) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, assume an unsupported field firing position IAW MCRP 3-01A. (PVTX.11.9c)

c) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, reload the rifle IAW field considerations and MCRP 3-01A. (PVTX.11.9d)



7) Terminal Learning Objective. Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and moving targets, without the aid of references, engage moving targets with the rifle IAW MCRP 3-01A and to achieve a proficiency level IAW MCO 3574.2_. (PVTX.11.10)

8) Enabling Learning Objectives

a) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and moving targets, without the aid of references, determine the lead to engage moving targets IAW MCRP 3-01A. (PVTX.11.10a)

b) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and moving targets, without the aid of references, use the tracking method to engage moving targets IAW MCRP 3-01A. (PVTX.11.10b)

c) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and targets, without the aid of references, assume a supported field firing position IAW MCRP 3-01A. (PVTX.11.10c)

d) Given an M16A2 service rifle, sling, cartridge belt, magazines, magazine pouches, flak jacket, helmet, suspenders, ammunition, and moving targets, without the aid of references, use the ambush method to engage moving targets IAW MCRP 3-01A. (PVTX.11.10d)

2. EXERCISE PLANNING

INSTRUCTOR'S NOTE: *The 300-yard BZO Exercise is conducted prior to Stage One of Field Firing. See SLR.16 for the setup and conduct of the BZO Exercise.*

a. Range. Ensure a range with a 200- and 300-yard firing capability is available.

b. Supply List. Ensure the following supplies are obtained:



1) One "D" target, one "E" target, and one "E" target on a stick per Marine (instructions for building moving targets are contained in this lesson).

2) Spotters and pasters.

a) Four 5" spotters per target point.

b) One-half roll black and one-half roll white pasters per Marine.

3) Two sandbags at each firing point to facilitate supported prone positions.

c. Ammunition. A total of 72 rounds of ammunition per Marine is required to complete the Field Firing exercise.

For units not authorized to fire with the field protective mask, a total of 56 rounds of ammunition per Marine will be issued.

INSTRUCTOR'S NOTE: *An additional 10 rounds is required per Marine to fire the BZO Exercise prior to these field firing exercises. Therefore a total of 82 rounds must be issued to Marines firing with the protective mask; a total of 66 rounds must be issued to Marines who are not firing with the protective mask.*

d. Communication. Ensure communication requirements for live fire comply with MCO P3570.1_. Communications gear or hand and arm signals among range personnel should be planned and utilized throughout the exercise.

e. Safety. Ensure safety requirements comply with MCO P3570.1_ and local SOP.

3. EXERCISE SETUP

a. Brief range personnel on setting up the courses of fire.

b. Establish and maintain communications with range control and other range personnel as required by the range SOP.

c. Designate a location for a safety vehicle and corpsman.

d. Prepare the range for live fire. Place two sand bags at each firing point on the 200-yard line to support the Moving Target stage of fire.



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e. Prepare pits on the firing range to support live fire activities.



f. Prepare targets.

1) BZO Targets. Prepare targets by drawing a scoring circle in the center of the target using the 7 MOA template. The bottom of the scoring circle is exactly 1 1/2 inches from the bottom of the "D" target.

2) Moving Targets. Prepare moving targets:

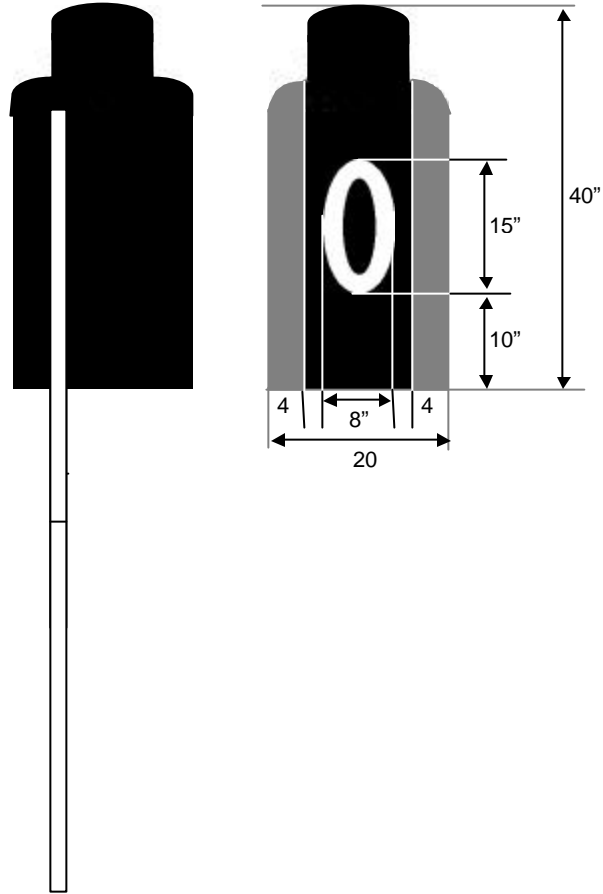
a) Trim 4 inches of the paper on each side of an "E" silhouette to expose a feedback area for misses. The feedback area should not be visible from the firing line; only the spotters placed in the feedback area should be visible.

b) Using a template, paint a number (1 through 0) using white paint, centered on each target. Numbers must be clear and distinct (create templates using the sample on the next page). Numbers must be 9 inches wide and 15 inches tall. Numbers must be 2 inches thick. The base of the number should be placed exactly 10 inches from the bottom of the "E" silhouette.

c) Using 2x2 wood, cut sticks 8 feet in length. Affix the "E" silhouette on the stick (see sample on next page). Mark each stick with red paint at a height even with the top edge of the catwalk, so all targets are held at the same height and all can be seen from the firing line. (Marks will vary at each range, depending on the height of the catwalk and the thickness of the berm).



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4. CONDUCT OF EXERCISE

a. Equipment. Ensure Marines have the following equipment in accordance with MCO 3574.2_:

- 1) Standard issue M16A2 service rifle. The M203 will not be attached to the service rifle during SLR firing.
- 2) Standard issue web sling.
- 3) Cartridge belt with suspenders or cartridge belt with load-bearing vest. (Suspenders are not required if wearing a load-bearing vest.)
- 4) Magazines.
- 5) Magazine pouches. (Load-bearing vests may be substituted for magazine pouches.)
- 6) Hearing protection.
- 7) Field protective mask with inserts (required of units who have this equipment on their T/E).
- 8) Flak jacket and helmet (required of units who have this equipment on their T/E).
- 9) Any item of cold or foul-weather gear authorized to be worn by Marines.

INSTRUCTOR'S NOTE: Gear will be worn in accordance with the MBST Handbook.

b. Exercise Brief. The following items must be included in the brief given to Marines prior to the start of live fire exercises:

- 1) Review safety rules, commands, and weapons handling procedures and emphasize these procedures throughout.
- 2) Review procedures for performing remedial action.
- 3) Coaches will provide immediate feedback to Marines on their performance.

c. Procedures

- 1) Assign each unit to a block of targets. Ensure units make target and relay assignments using the attached Target and Relay Assignment Sheet.



2) Identify which units will be firing with the field protective mask and which units will not and issue ammunition accordingly.

INSTRUCTOR'S NOTE: *The 300-yard BZO Exercise is conducted prior to Stage One at the 300-yard line. Lesson SLR.16 contains the procedures for the setup and conduct of the BZO Exercise.*

3) 300-yard Line. Prior to firing at the 300-yard line, Marines fill one magazine with 9 rounds and one magazine with 19 rounds. Marines who will not fire the protective field mask stage will fill one magazine with 9 rounds and one magazine with 11 rounds.

4) Stage One: 300-yard Limited Time Exposure. Stage One consists of three target exposures at 300 yards on the "E" target, using the hasty sling. Marines will load with a magazine of 9 rounds.

Stage One: Limited Time Exposure

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
300 yds	"E"	10 sec	2	Standing to Kneeling
300 yds	"E"	10 sec	2	Standing to Prone
300 yds	"E"	15 sec	4	2 Standing to Kneeling/ 2 Prone

a) Fire 2 rounds from standing to kneeling in a time limit of 10 seconds.

b) Fire 2 rounds from standing to prone in a time limit of 10 seconds.

c) Fire 2 rounds from standing to kneeling followed by 2 rounds prone in a time limit of 15 seconds.

d) At the conclusion of the third exposure, Marines not firing the field protective mask stage (Stage Two), will conduct a Condition 1 reload with a magazine of 11 rounds. Marines firing the field protective mask stage (Stage Two) will conduct a Condition 1 reload with a magazine of 19 rounds.



5) Stage Two: 300-yard Field Protective Mask. Prior to firing Stage Two, Marines will don and clear the field protective mask. Stage Two consists of three target exposures at 300 yards on the "E" target, using the hasty sling. On the command 'Gas', Marines will place their helmets on the deck in front of them. They will place their rifles on the deck in front of them with the muzzle pointed down range and the ejection port up, don and clear their field protective masks, and assume the Alert. Marines not firing this stage will stand Strong Side Sling Arms on the firing line.

Stage Two: Field Protective Mask

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
300 yds	"E"	15 sec	2	Standing to Kneeling
300 yds	"E"	15 sec	2	Standing to Prone
300 yds	"E"	30 sec	4	2 Standing to Kneeling/ 2 Prone

- a) Fire 2 rounds from standing to kneeling in a time limit of 15 seconds.
- b) Fire 2 rounds from standing to prone in a time limit of 15 seconds.
- c) Fire 2 rounds from standing to kneeling followed by 2 rounds prone in a time limit of 30 seconds.
- d) At the conclusion of the third exposure, the Marine will remove the field protective mask.



6) Stage Three: 300-yard Multiple Targets. All Marines will assume the Alert. Stage Three consists of three target exposures at 300 yards on the "E" target, using the hasty sling.

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
300 yds	2 "E"	15 sec	4	2 Standing to Kneeling/ 2 Kneeling
300 yds	2 "E"	15 sec	4	2 Standing to Prone/ 2 Prone
300 yds	2 "E"	20 sec	4	2 Standing to Kneeling/ 2 Prone

a) Fire 2 rounds from standing to kneeling on the Marine's target followed by firing 2 rounds kneeling on a designated target to the left or right in a time limit of 15 seconds.

b) Fire 2 rounds from standing to prone on the Marine's target followed by firing 2 rounds prone on a designated target to the left or right in a time limit of 15 seconds.

c) Fire 2 rounds from standing to kneeling on the Marine's target followed by firing 2 rounds prone on a designated target to the left or right in a time limit of 20 seconds.

d) At the conclusion of the third exposure, the Marine will unload.

7) 200-yard Line. Prior to firing at the 200-yard line, Marines fill one magazine with 9 rounds and one magazine with 19 rounds. Marines who will not fire the protective field mask stage will fill one magazine with 9 rounds and one magazine with 11 rounds.



8) Stage Four: 200-yard Limited Time Exposure. Stage Four consists of three target exposures at 200 yards on the "E" target, using the hasty sling and a magazine of 9 rounds.

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
200 yds	"E"	10 sec	2	Standing to Kneeling
200 yds	"E"	10 sec	2	Standing to Prone
200 yds	"E"	10 sec	4	2 Standing to Kneeling/ 2 Prone

- a) Fire 2 rounds from standing to kneeling in a time limit of 10 seconds.
- b) Fire 2 rounds from standing to prone in a time limit of 10 seconds.
- c) Fire 2 rounds from standing to kneeling followed by 2 rounds prone in a time limit of 10 seconds.
- d) At the conclusion of the third exposure, Marines not firing the field protective mask stage (Stage Five), will conduct a Condition 1 reload with a magazine of 11 rounds. Marines firing the field protective mask stage (Stage Five), will conduct a Condition 1 reload with a magazine of 19 rounds.

9) Stage Five: 200-yard Field Protective Mask. Prior to firing Stage Five, Marines will don and clear the field protective mask. Stage Five consists of three target exposures at 200 yards on the "E" target, using the hasty sling. On the command 'Gas', Marines will place their helmets on the deck in front of them. They will place their rifles on the deck in front of them with the muzzle pointed down range and the ejection port up, don and clear their field protective masks, and assume the Alert. Marines not firing this stage will stand Strong Side Sling Arms on the firing line.



Stage Five: Field Protective Mask

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
200 yds	"E"	10 sec	2	Standing to Kneeling
200 yds	"E"	10 sec	2	Standing to Prone
200 yds	"E"	15 sec	4	2 Standing to Kneeling/ 2 Prone

a) Fire 2 rounds from standing to kneeling in a time limit of 10 seconds.

b) Fire 2 rounds from standing to prone in a time limit of 10 seconds.

c) Fire 2 rounds from standing to kneeling followed by 2 rounds prone in a time limit of 15 seconds.

d) At the conclusion of the third exposure, the Marine will remove the field protective mask.

10) Stage Six: 200-yard Multiple Targets. All Marines will assume the Alert. Stage Six consists of three target exposures at 200 yards on the "E" target, using the hasty sling.

Stage Six: Multiple Targets

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
200 yds	2 "E"	10 sec	4	2 Standing to Kneeling/ 2 Kneeling
200 yds	2 "E"	10 sec	4	2 Standing to Prone/ 2 Prone
200 yds	2 "E"	15 sec	4	2 Standing to Kneeling/ 2 Prone

a) The first exposure consists of firing 2 rounds from standing to kneeling on the Marine's target followed by firing 2 rounds kneeling on a designated target to the left or right in a time limit of 10 seconds.



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b) The second exposure consists of firing 2 rounds from standing to prone on the Marine's target followed by firing 2 rounds prone on a designated target to the left or right in a time limit of 10 seconds.

c) The third exposure consists of firing 2 rounds from standing to kneeling on the Marine's target followed by firing 2 rounds prone on a designated target to the left or right in a time limit of 15 seconds.

d) At the conclusion of the third exposure, the Marine will unload.

11) Stage Seven: 200-yard Moving Targets. Prior to firing Stage Seven, Marines will fill one magazine with 16 rounds. Stage Seven consists of eight target exposures at 200 yards on the "E" target, using the hasty sling. Marines will detect the target that is numbered corresponding to their firing point. Marines will assume a position once their target appears; they will react only to their specified target.

Stage Seven: Moving Targets

<u>Distance</u>	<u>Target</u>	<u>Time Limit</u>	<u># of Rounds</u>	<u>Manner Fired</u>
200 yds	"E"	15 sec	2	Standing to Kneeling L-R;
		15 sec	2	Standing to Kneeling R-L
200 yds	"E"	15 sec	2	Standing to Prone L-R;
		15 sec	2	Standing to Prone R-L
200 yds	"E"	15 sec	2	Standing to Kneeling L-R;
		15 sec	2	Prone (Supported) R-L
200 yds	"E"	15 sec	2	Standing to Kneeling L-R;
		15 sec	2	Prone (Supported) R-L

a) The first exposure consists of firing 2 rounds from standing to kneeling on a target moving from left to right in a time limit of 15 seconds.

b) The second exposure consists of firing 2 rounds standing to kneeling on a target moving from right to left in a time limit of 15 seconds.



- c) The third exposure consists of firing 2 rounds from standing to prone on a target moving from left to right in a time limit of 15 seconds.
- d) The fourth exposure consists of firing 2 rounds from standing to prone on a target moving from right to left in a time limit of 15 seconds.
- e) The fifth exposure consists of firing 2 rounds from standing to kneeling on a target moving from left to right in a time limit of 15 seconds.
- f) The sixth exposure consists of firing 2 rounds from a supported prone on a target moving from right to left in a time limit of 15 seconds.
- g) The seventh exposure consists of firing 2 rounds from standing to kneeling on a target moving from left to right in a time limit of 15 seconds.
- h) The eighth exposure consists of firing 2 rounds from a supported prone on a target moving from right to left in a time limit of 15 seconds.
- i) At the conclusion of the eighth exposure, the Marine will unload, show clear.

5. AFTER EXERCISE PROCEDURES

Marines should be critiqued on their performance. The following areas can be addressed when critiquing Marines:

- a. Engaging limited exposure targets.
- b. Engaging multiple targets
- c. Engaging moving targets.
- d. Engaging targets with the field protective mask donned.
- e. Performing remedial action.
- f. Employing target detection techniques.
- g. Performing rifle presentation techniques.
- h. Performing Condition 1 reloads.
- i. Employing offset aiming techniques.



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6. EVALUATION

Marines must achieve a qualifying score of 50% hits on Field Firing in accordance with MCO 3574.2_.

Limited Exposure: 8 out of 16 rounds
Field Protective Mask: 8 out of 16 rounds
Multiple Targets: 12 out of 24 rounds
Moving Targets: 8 out of 16 rounds

For Marines who do not fire the Field Protective Mask stages, scores will not be reported for this ITS (PVTX.11.8).



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RANGE COMMANDS

LESSON TITLE

FIELD FIRING LIVE FIRE EXERCISES

COURSE TITLE

SUSTAINMENT LEVEL RIFLE MARKSMANSHIP (PHASE I, II, III)



RANGE COMMANDS

FIELD FIRING LIVE FIRE EXERCISES

1. ITS 4, 300-yard BZO Exercise

"Relay ____ move to the ready line, prepare a hasty sling, fill two magazines with 3 rounds and one magazine with 4 rounds."

"Relay ____ move to the firing line."

"Relay ____ assume a prone position. This is your first string of the BZO exercise, firing 3 rounds prone in a time limit of one minute. Your one minute preparation period begins when the targets appear."

"Relay ____ your preparation period has ended. With a magazine of 3 rounds, load, **(Pause)** make ready. **(Pause)** Is the line ready? **(Pause)** The line is ready. You may commence firing when your target appears."

"Cease fire. **(Pause)** Unload."

"Relay ____ stand by for groups."

"Relay ____ this is your second string of the BZO exercise, firing 3 rounds prone in a time limit of one minute."

"With a magazine of 3 rounds, load, **(Pause)** make ready. **(Pause)** Is the line ready? **(Pause)** The line is ready. You may commence firing when your target appears."

"Cease fire. **(Pause)** Unload."

"Relay ____ stand by for groups."

"Relay ____ this is your third string of the BZO exercise, firing 4 rounds prone in a time limit of one minute."

"With a magazine of 4 rounds, load, **(Pause)** make ready. **(Pause)** Is the line ready? **(Pause)** The line is ready. You may commence firing when your target appears."

"Cease fire. **(Pause)** Unload."

"Relay ____ move off the firing line."



2. Stage One: ITS 6, 300-yard Limited Exposure Time Exercise

"Relay ____ move to the ready line, prepare a hasty sling, fill one magazine with 9 rounds and one magazine with 19 rounds. **(Pause)** Marines who will not fire the field protective mask stage will fill one magazine with 9 rounds and one magazine with 11 rounds."

"Relay ____ move to the firing line and assume the Tactical Carry."

"With a magazine of 9 rounds, load, **(Pause)** make ready. **(Pause)** Is the line ready? **(Pause)** The line is ready."

"When your "E" target appears, fire 2 shots kneeling in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots prone in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots kneeling then 2 shots prone in a time limit of 15 seconds."

"Marines firing the field protective mask stage, conduct a Condition 1 reload with a magazine of 19 rounds. **(Pause)** Marines not firing the field protective mask stage, conduct a Condition 1 reload with a magazine of 11 rounds."

3. Stage Two: ITS 8, 300-yard Field Protective Mask Exercise

("Marines not firing the field protective mask stage, stand Strong Side Sling Arms.")

"Gas."

"When your "E" target appears, fire 2 shots kneeling in a time limit of 15 seconds."

"When your "E" target appears, fire 2 shots prone in a time limit of 15 seconds."

"When your "E" target appears, fire 2 shots kneeling then 2 shots prone in a time limit of 30 seconds."

"All clear."



4. Stage Three: ITS 9, 300-yard Multiple Target Engagement Exercise

"All Marines on the firing line, assume the Alert."

"Odd-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots kneeling on the target to your right in a time limit of 15 seconds. **(Pause)** Even-numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots kneeling on the target to your left in a time limit of 15 seconds. **(Pause)** Odd-numbered targets stand fast."

"Odd-numbered targets, when your "E" target appears, fire 2 shots prone on your target and 2 shots prone on the target to your right in a time limit of 15 seconds. **(Pause)** Even-numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots prone on your target and 2 shots prone on the target to your left in a time limit of 15 seconds. **(Pause)** Odd-numbered targets stand fast."

"Odd-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots prone on the target to your right in a time limit of 20 seconds, and remain in the prone, unload on your own. **(Pause)** Even-numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots prone on the target to your left in a time limit of 20 seconds, and remain in the prone. **(Pause)** Odd-numbered targets stand fast."

"Cease fire. **(Pause)** Unload."

"Relay ____ move off the firing line and stand by for groups."

INSTRUCTOR'S NOTE: Move Marines to the 200-yard line.

5. Stage Four: ITS 6, 200-yard Limited Exposure Time Exercise

"Relay ____ move to the ready line, prepare a hasty sling, fill one magazine with 9 rounds and one magazine with 19 rounds. **(Pause)** Marines who will not fire the field protective mask stage will fill one magazine with 9 rounds and one magazine with 11 rounds."

"Relay ____ move to the firing line assume the Tactical



Carry."

"With a magazine of 9 rounds, load, **(Pause)** make ready.
(Pause) Is the line ready? **(Pause)** The line is ready."

"When your "E" target appears, fire 2 shots kneeling in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots prone in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots kneeling then 2 shots prone in a time limit of 10 seconds."

"Marines firing the field protective mask stage, conduct a Condition 1 reload with a magazine of 19 rounds. **(Pause)**
Marines not firing the field protective mask stage, conduct a Condition 1 reload with a magazine of 11 rounds."

6. Stage Five: ITS 8, 200-yard Field Protective Mask Exercise

("Marines not firing the field protective mask stage, stand Strong Side Sling Arms.")

"Gas."

"When your "E" target appears, fire 2 shots kneeling in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots prone in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots kneeling then 2 shots prone in a time limit of 15 seconds."

"All clear."

7. Stage Six: ITS 9, 200-yard Multiple Target Engagement Exercise

"All Marines on the firing line, assume the Alert."

"Odd-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots kneeling on the target to your right in a time limit of 10 seconds.
(Pause) Even-numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots kneeling on the target to your left in a time limit of 10 seconds.
(Pause) Odd-numbered targets stand fast."



"Odd-numbered targets, when your "E" target appears, fire 2 shots prone on your target and 2 shots prone on the target to your right in a time limit of 10 seconds. **(Pause)** Even- numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots prone on your target and 2 shots prone on the target to your left in a time limit of 10 seconds. **(Pause)** Odd-numbered targets stand fast."

"Odd-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots prone on the target to your right in a time limit of 15 seconds, and remain in the prone, unload on your own. **(Pause)** Even-numbered targets stand fast."

"Even-numbered targets, when your "E" target appears, fire 2 shots kneeling on your target and 2 shots prone on the target to your left in a time limit of 15 seconds, and remain in the prone. **(Pause)** Odd-numbered targets stand fast."

"Cease fire. **(Pause)** Unload."

"Relay ____ move off the firing line and stand by for groups."

8. Stage Seven: ITS 10, 200-yard Moving Target Engagement Exercise

"Relay ____ move to the ready line and prepare a hasty sling. **(Pause)** Fill one magazine with 16 rounds."

"Relay ____ move to the firing line and cover down on your assigned target. **(Pause)** Assume the Tactical Carry."

"With a magazine of 16 rounds, load, **(Pause)** make ready. **(Pause)** Is the line ready? **(Pause)** The line is ready."

"When your "E" target appears, fire 2 shots kneeling on the target moving left to right, in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots kneeling on the target moving right to left, in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots prone on the target moving left to right, in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots prone on the target moving right to left, in a time limit of 10 seconds."

"When your "E" target appears, fire 2 shots kneeling on



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the target moving left to right, in a time limit of 10 seconds, and move into the prone supported position."



"When your "E" target appears, fire 2 shots prone supported on the target moving right to left in a time limit of 10 seconds, search and assess back to standing."

"When your "E" target appears, fire 2 shots kneeling on the target moving left to right, in a time limit of 10 seconds, and move into the prone supported position."

"When your "E" target appears, fire 2 shots prone supported on the target moving right to left in a time limit of 10 seconds."

"Cease fire. (Pause) Unload, show clear."

"Relay _____ move off the firing line and stand by for groups."

Unit	Unit Rep.
Date of Detail	Range Fired On